

KIN

Stylistic VR platformer to hit Oculus Store

AMSTERDAM, NL, December 20 - On December 21st, House of Secrets presents a virtual reality puzzle platformer game with combat elements that will have the player traverse the remnants of an ancient civilization on a distant planet. Throughout your journey through alien landscapes, a story will unfold.

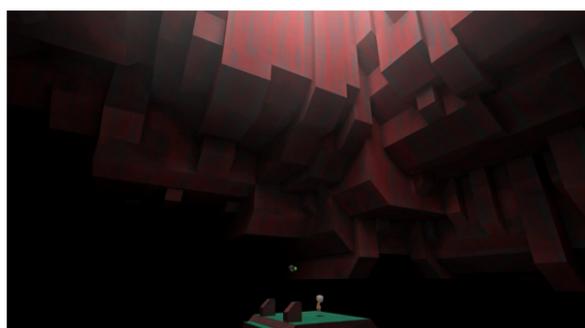
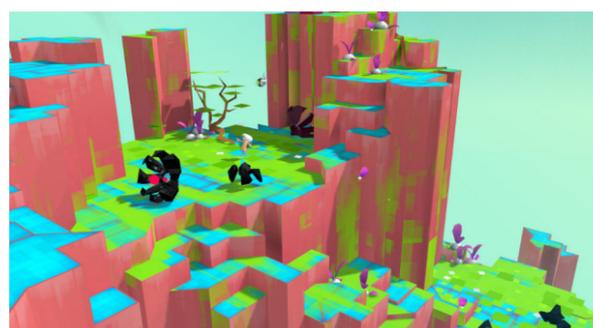
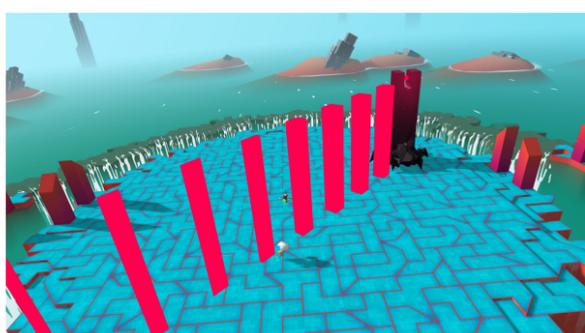


DECEMBER 21

Available for GearVR

The game holds an abstract aesthetic that has become characteristic for the studio through their earlier VR experiences such as APEX and Surge. Lively colours, intuitive gameplay and interesting level design set the tone for KIN, in which the player moves through the world as a mysterious, tiny girl with big hair, clad in a bright dress. Defeating enemies and solving puzzles, she leaps from platform to platform, travelling through different landscapes.

In early 2018, the game will also come to the Oculus Rift for those who want to play it in even higher resolution!



Please find out more about KIN at <http://www.kin-game.com>

The presskit for KIN can be downloaded at <http://www.kin-game.com/downloads/presskit.zip>

----- NOTE TO THE PRESS -----

For further information, press materials and interview requests, please reach out to Daniëlle de Jonge at press@kin-game.com. Thank you.

KIN is made by House of Secrets.

House of Secrets is an Amsterdam studio specializing in virtual reality, interactive design and 3D animations. More info at www.houseofsecrets.nl

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